



MELBOURNE UNIVERSITY
MOUNTAINEERING CLUB

Adventure Grant Application

Introduction

MUMC has a proud tradition of engaging in adventure and discovery. Historically the club has made first ascents, established novel outdoor events and sports, and contributed significantly to outdoor communities and development. This pioneering spirit undoubtedly contributes to the club's strength, longevity and appeal.

The committee has an ambition to ensure that the club continues to aspire to adventurous objectives including those, which may require greater experience/expertise and cost than is present in the membership at any given time. The adventure grant was created to respond to this ambition. The purpose of the grant is to encourage an MUMC community that thrives on adventure and continues to push the boundaries of what is possible for its membership.

Aims of the Grant

- To extend the level of trips undertaken by members
- To advance the skills and experience of members
- To inspire existing members
- To increase the exposure and profile of MUMC within the outdoors community
- To promote leadership and teamwork

The Award

Up to \$2000 can be awarded. This can be to one applicant or split between multiple applicants. The committee and selection panel reserve the right not to award the grant if they feel no suitable application has been made.

Use of Grant

The funds are to be used within 15 months of receiving the award. Should the expedition be cancelled before it starts the funding is to be returned to MUMC. Should the planning of the expedition be significantly changed then re-approval of funds is required from the sub-committee. The funds are to be used at the discretion of the successful applicants.

Selection Criteria

- Is the proposal credible given the skills and preparation of applicants
- How will the proposal:
 - Capture a sense of adventure and discovery
 - Increase the exposure of MUMC to the outdoors community

- Extend current MUMC activity in the relevant sports
- Build on the skills of club members
- Increase the frequency and complexity of trips
- Improve leadership and teamwork within the club
- What is the environmental impact of the adventure
- What is the quality of the application
- Is there a MUMC historical context

Timing

Applications are to be submitted to the secretary by the 30th of April. The award will be granted by the end of May.

Obligations

Upon completion of the expedition, grant recipients must supply MUMC with at a minimum:

1. Documentation of the trip for promotional purposes (photos, video footage etc. and associated publishing rights). NB: recipients must make all reasonable endeavour to display the Melbourne University and/or MUMC logo in published/distributed items.
2. An article for *The Mountaineer* recording their adventure and appropriate accompanying media where available.
3. A public presentation to club members on their adventure at a time mutually agreed between the recipients and MUMC.
4. The application will be made available to the membership and kept in the MUMC records for future use.

Application

Complete the following questions to guide your application. Refer to the goals of the grant, the selection criteria and the selection matrix to ensure relevant details are covered. The appointed selection panel will consider the application during May and make a recommendation to the committee. It is highly recommend attending the meeting in person to answer questions about the proposal.

Description of the adventure

Describe the location, terrain, weather, proposed activities, anything relevant for an overview of the adventure.

Proposed dates and itinerary

A short overview of proposed timeline for completing the adventure.

Biography of team members

A little about yourselves, how long have you been in MUMC and how have you been involved? What is your experience and skills, how will this adventure improve your experience and skills?

Benefits to MUMC

Explain how you'll be able to give back to MUMC through undertaking this trip (eg, training trips which other members can attend, skills and experience to share).

Alignment of the proposal with the goals of MUMC and the adventure grant

How does the trip:

- Extend the level of trips undertaken by members
- Advance the skills and experience of members
- Inspire existing members
- Increase the exposure and profile of MUMC within the outdoors community
- Promote leadership and teamwork

Is there any relevant MUMC historical context for the proposal

E.g. New exploration, retracing a first ascent.

Credibility of the proposal

Is the trip likely to be a success, if not why, what might be the benefits and risks of attempting the trip.

Trip budget and proposed use of grant money

An overview of expected expenses, how the grant will be used and if the grant does not cover the entire cost how the remaining funds will be sourced.

Appendix A - Selection Matrix

The descriptors are a guide to assess the application against the selection criteria. They are not exhaustive questions and the selection panel may need to consider other aspects of the selection criteria.

Feasibility of Adventure	Score
<p>Is the adventure likely to be possible? Consider seasonal, geopolitical, access, time frame, budget and any other relevant barriers to the adventure. In terms of financial capacity the grant is not to be precluded to members seeking seed support in order to apply for further sponsorship/support. An answer of no does not automatically disqualify the application but more information should be sort.</p>	Y/N
<p>Are the participants skilled or have the capacity to acquire the skills necessary before the adventure? Consider if the participants are skilled to undertake the adventure or have the capacity to acquire the relevant skills before commencing the adventure. Safely pushing boundaries is acceptable, supporting an adventure where there is a blatant disparity between the applicant's skills and those necessary to succeed safely is not. It is important that applicants are assessed to be capable of making a decision to abandon the attempt if the situation demands it at the right point. An answer of no does not automatically disqualify the application but more information should be sort.</p>	Y/N
Adventure Score	
Quality	
<p>Ability of adventure to inspire</p> <ul style="list-style-type: none"> • Will it inspire club members? • Will it nurture the culture of adventure within MUMC? 	/25

Increase exposure and profile of MUMC within the outdoors community and attract new experienced members <ul style="list-style-type: none"> • How will the adventure increase the profile of MUMC? • Is it likely to be featured in media beyond club publications? 	/10
Environmental Impact of the adventure <ul style="list-style-type: none"> • This criterion can receive both positive and negative scores. A negative score would be given to an application with negative environmental outcomes, up to a maximum of -5. 	/5
Quality of the application <ul style="list-style-type: none"> • Provides the relevant details • Provides relevant pictures/maps • Easy to read format 	/5
Historical MUMC context <ul style="list-style-type: none"> • Relevance to historical MUMC context 	/5
	/50
Skills	
Extends the club in relevant sport <ul style="list-style-type: none"> • Will the adventure push some of the boundaries of the relevant sport within MUMC? • Does the adventure contain components that have not featured in the sport in the recent history of MUMC? An example of this is the Denison River adventure where technical kayaking skill was not pushed but multi-day remote journeying was. 	/10
Build the skills of club members <ul style="list-style-type: none"> • Will the adventure extend the skills of the club members which can then feed back into the membership 	/20
Increase frequency and complexity of club trips in relevant sport <ul style="list-style-type: none"> • Skills obtained in preparation or during the adventure? • Training trips open to other club members in lead up to adventure? 	/10

Ability to promote leadership and teamwork within the club	/10
	/50
	/100